Tournament Rules

- 1. Regular high school rules will be used except when special rules are noted.
- 2. Each team member must have the same color uniform with numbers; no duplicate numbers will be allowed.
- 3. Games will consist of (2) 18 minute halves. There will be a 5 minute break for half-time. There will be a running clock that will stop for all shooting fouls, time-outs, and all dead balls in the last minute of each half. If a team is up by 20 or more points, the clock will not stop for any reason other than a time out. The clock will not start in the final minute of the game until the ball crosses half court in the 3rd grade division, if the game is within 10 points.
- 4. Each team will be allowed (1) full timeout and (1) 30-second timeout per half. Time outs will not carry over to the second half.
- 5. Overtime: (3) minutes for the first overtime period. If the game is not resolved during the first overtime, then sudden death will occur. In sudden death, the first team to take the lead by at least 2 points will win the game. Teams will get (1) full timeout during the first overtime.
- 6. Press Defense: 3rd/4th grade divisions may use a half court press during the game. The ball must be allowed to come across the half court line. In the 4th grade division, a full court press may be used during the final minute of the game, if the score is within 5 points. 5th/6th grade divisions may use a full court press during the game up to a 20 point lead. If a team is up by 20 or more points, they must drop back and allow the opposing offense to set up.
- 7. Fast Break: teams in all divisions can run a fast break unless they are up by 20 or more points. If a team is up 20 or more points, they must slow play and allow the opposing defense time to get back.
- 8. Substitutions: Must be made during a dead ball.
- 9. Free throws: 3rd/4th grades will shoot from the 12' line. 5th/6th grades will shoot from the regulation line.
- 10. Warm-ups will be limited to the amount of time needed to keep the tournament on schedule. Be ready to play at least 15 minutes prior to your scheduled game time.
- 11. Each team must provide their own warm-up balls. A 27.5 basketball will be used for all 3rd/4th grade divisions. A 28.5 basketball will be used for all 5th/6th grade divisions.
- 12. Hoop Height: Will be 10' for 4th, 5th, and 6th grade divisions; 9' for 3rd grade
- 13. Each team must provide one worker for each game they play to help with clock and scorekeeping.